



Deploying IPv6-Mostly Access Networks

Prof. Hui-Kai Su

Department of Electrical Engineering
National Formosa University
hksu@nfu.edu.tw





List of countries by IPv4 address allocation

#	Location	IP addresses [3]	%	Population [4][a]	IP addresses per 1000
	(total world allocation)	3,686,475,740	100	8,091,734,930	456
1	🇺🇸 United States	1,611,297,420	43.71	343,477,335	4,691
2	🇨🇳 China	343,125,576	9.31	1,422,584,933	241
3	🇯🇵 Japan	189,145,768	5.13	124,370,947	1,521
4	🇬🇧 United Kingdom	134,054,832	3.64	68,682,962	1,952
5	🇩🇪 Germany	124,185,676	3.37	84,548,231	1,469
6	🇰🇷 South Korea	112,495,296	3.05	51,748,739	2,174
7	🇧🇷 Brazil	87,096,200	2.36	211,140,729	413
8	🇫🇷 France	82,053,600	2.23	66,438,822	1,235
9	🇨🇦 Canada	67,921,556	1.84	39,299,105	1,728
10	🇮🇹 Italy	54,020,088	1.47	59,499,453	908
11	🇳🇱 Netherlands	48,112,552	1.31	18,092,524	2,659
12	🇦🇺 Australia	46,444,728	1.26	26,451,124	1,756
13	🇷🇺 Russia	44,859,860	1.22	145,440,500	308
14	🇮🇳 India	41,624,148	1.13	1,438,069,596	29
15	🇹🇼 Taiwan	35,715,484	0.97	23,317,145	1,532
16	🇪🇸 Spain	32,317,160	0.88	47,911,579	675

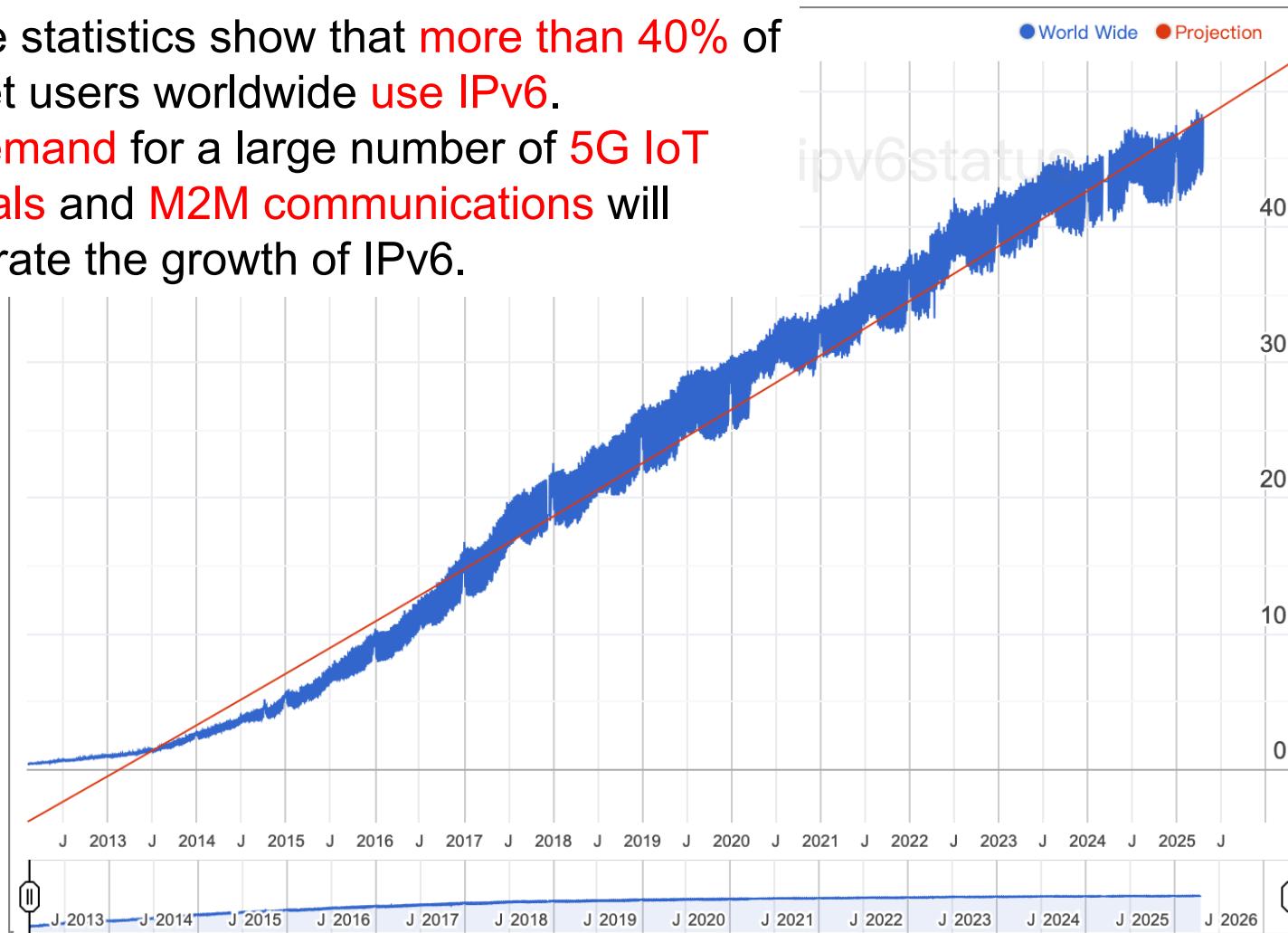
Source:

https://en.wikipedia.org/wiki/List_of_countries_by_IPv4_address_allocation

- Although the **United States** holds nearly half of all allocated IPv4 addresses globally, it is also **one of the most proactive countries** in promoting IPv6 adoption.
 - **Not** all of the IPv4 address space assigned to the U.S. has been **allocated to end users**.
 - On average, **the number of IPv4 addresses per person** is still insufficient to meet basic connectivity needs—for example, for mobile phones, tablets, computers, and wearable devices.
- Countries with large populations such as China, India, Russia, and Brazil have **fewer than one IP address per person**.

IPv6 is becoming more popular and traffic is growing rapidly

- Google statistics show that **more than 40%** of Internet users worldwide **use IPv6**.
- The **demand** for a large number of **5G IoT terminals** and **M2M communications** will accelerate the growth of IPv6.



Source:

<https://www.vyncke.org/ipv6status/project.php?metric=p&timeforward=365&timebackward=365&country=ww>



Why Are We Talking About IPv6-Mostly?

- IPv4 addresses are running out
- IPv6 solves the address shortage but many apps still need IPv4
- IPv6-Mostly prefers IPv6 but keeps IPv4 as backup
- Helps move to full IPv6 safely and gradually



What is an IPv6-Mostly Network?

- Supports **IPv6-only**, **dual-stack**, and **IPv4-only** devices
- Tries to use **IPv6 first**, but offers IPv4 if needed
- **Avoids multiple network setups**
- Makes network management **easier** and **future-proof**



Important Technologies

- **NAT64**: Helps IPv6-only devices talk to IPv4
- **DNS64**: Helps IPv6-only devices reach IPv4-only websites
- **DHCP Option 108**: Device says it doesn't need IPv4
- **PREF64**: Router tells devices how to use NAT64



The endless transition to IPv6

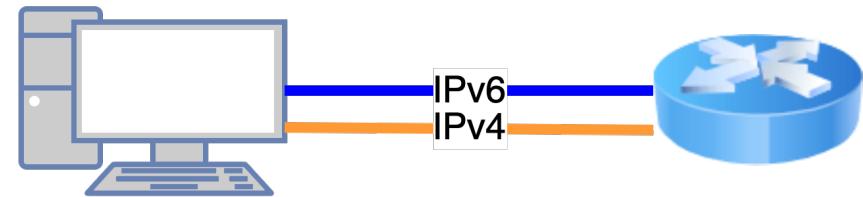
- IPv6 is **slowly** being deployed
- IPv4 is still the protocol of the Internet
- There are simply **not enough IPv4 addresses**
 - repurposing 240/4, 127/8 or 0/8 will not help
- There are many **transition mechanisms**, two of which are special:
 - **Dual stack**: Running both protocols at the same time
 - **NAT64**: Allowing limited access from unmodified IPv6-only hosts to IPv4 resources



Dual Stack

- IPv4-only and IPv6-only resources directly accessible
- IPv6 preferred for dual-stack resources
- Problems with IPv6 masked by Happy Eyeballs algorithm
- But it does not address IPv4 shortage

Dual Stack





IPv6-Mostly vs Dual-Stack

- Dual-stack uses both IPv4 and IPv6 always
- IPv6-Mostly uses IPv6 first, saves IPv4 addresses
- Easier to spot and fix IPv6 problems
- NAT64 replaces NAT44 with no extra network load



IPv6-Mostly vs IPv6-Only Networks

- **IPv6-only** networks are harder to manage
- **IPv6-Mostly** balances old and new devices
- No need for multiple SSIDs or VLANs
- Helps IT teams plan future upgrades



What are NAT64 and DNS64?

- **NAT64** translates IPv6 to IPv4
- **DNS64** works with NAT64 to fake IPv6 addresses
- **IPv6-only devices can reach IPv4 sites**

NAT64 allows IPv6-only networks

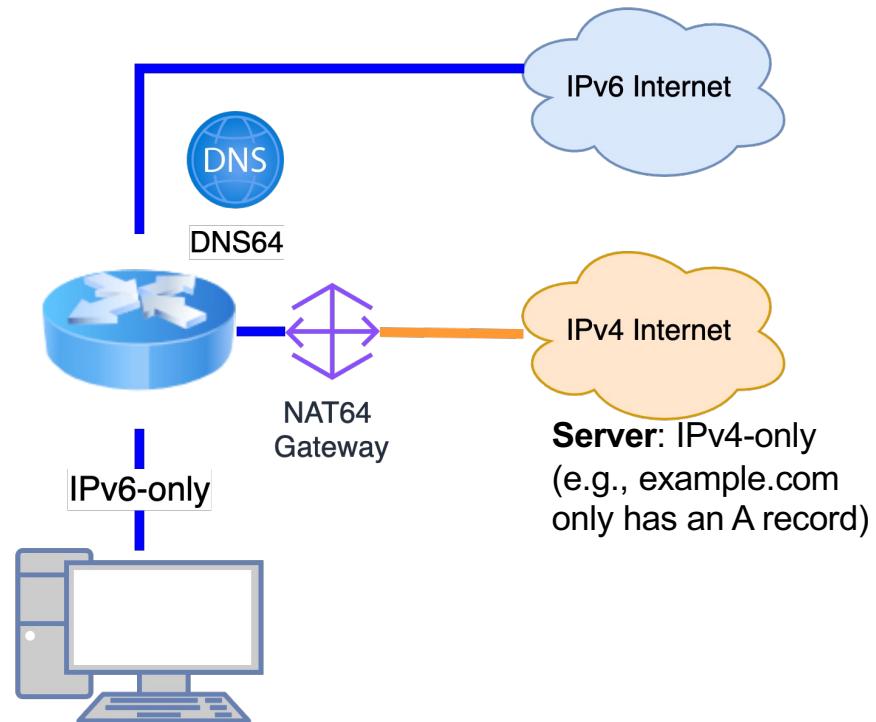
- IPv6 accessible natively
- IPv4 is translated into part of IPv6 address space
- Together with DNS64, everything seems to be accessible over IPv6
- But sometimes you run into...
 - IPv4 literals
 - Legacy software opening IPv4-only sockets
 - Dual-stack servers with broken IPv6

Step 2: DNS64 handles the query

DNS64 → Public DNS: query for **example.com** A record
→ Response: A = **93.184.216.34**

Step 3: DNS64 synthesizes an AAAA record

DNS64 Synthesize: **64:ff9b::5d:b8:d8:22** (mapped from 93.184.216.34)
Client Receives: **example.com AAAA = 64:ff9b::5d:b8:d8:22**



Step 1: Client sends a DNS query

Client → DNS64: query for **example.com** AAAA record

Step 4: Client initiates IPv6 connection

Client → **64:ff9b::5d:b8:d8:22** (TCP SYN, port 80)

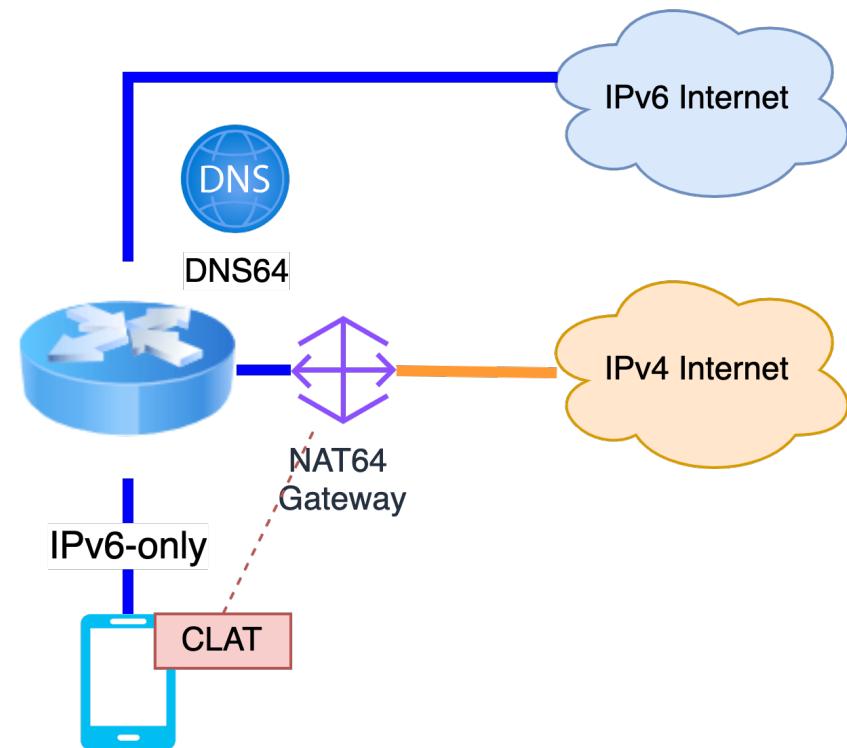


What are 464XLAT and CLAT?

- 464XLAT helps **old IPv4-only apps** work on IPv6 networks
- **CLAT** (Customer-side Translator) gives the device a fake IPv4 feel
- Data goes over IPv6 using **NAT64**
- Great for phones and other mobile devices

Mobiles are ready

- Apple forces **all iOS apps** to work well on IPv6-only networks with NAT64
- There is Happy Eyeballs 2.0 for IPv4 literals or broken IPv6 on dual stack servers
- Finally **CLAT** is used for tethering to a computer
- **Android** uses just CLAT (464XLAT)
 - so IPv4 is accessible via two translations





Desktops suffer on IPv6-only

- **No Happy Eyeballs 2.0** implementation outside Apple
 - and even on Apple, only high-level APIs support it (eg. Safari, not Firefox)
 - Chrome has “Use NAT64 translation for IPv4 literals” feature
- **No CLAT** in Windows, Linux or ChromeOS
- Well known small problems:
 - Legacy applications using **IPv4-only sockets**
 - **IPv4 literals** do not work (except Chrome)
 - **Dual-stack servers where IPv6 is broken** do not work
 - Legacy Happy Eyeballs doesn't help since there's **no IPv4 to fall back to**
 - Most **corporate VPNs** do not work (often just a configuration issue)



IPv6-only support on other platforms

- **Windows 11** pledged to implement CLAT and DHCP Option 108
- **Linux** has some support for DHCP Option 108
 - NetworkManager
 - systemd-networkd
 - dhcpcd
- **Proper CLAT for Linux** is still missing
 - Not supported by the kernel itself
 - eBPF might be the way forward



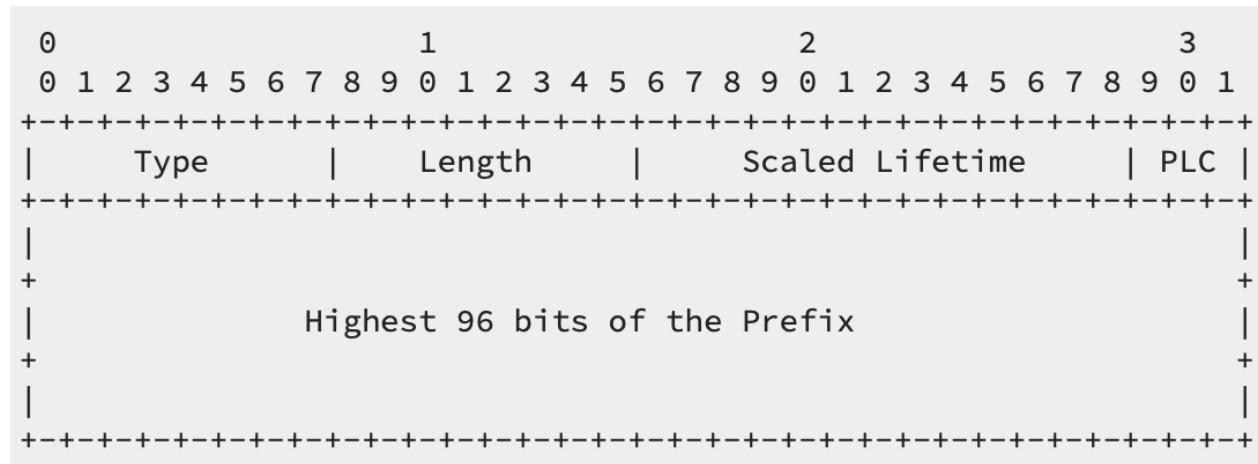
How to Start Using IPv6-Mostly

1. Enable **PREF64** in routers
2. Set up **DHCP** to support **Option 108**
3. Turn on **Option 108** on compatible devices

- Test in small networks first
- Use short lease times for safe rollbacks

PREF64 RA Option

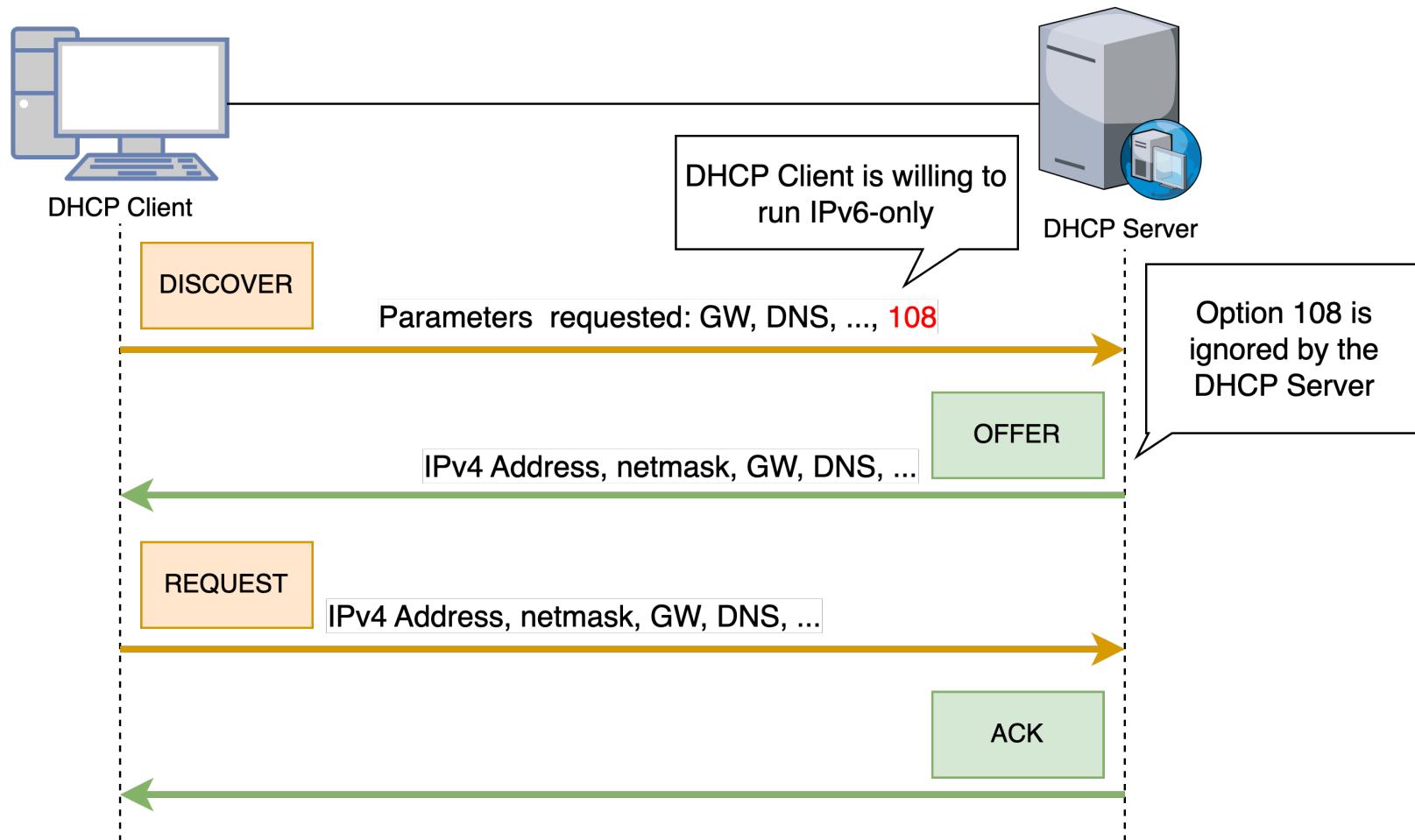
- A Router Advertisement option carrying **NAT64** prefix
- Needed for CLAT configuration, **local DNS64** or **Happy Eyeballs 2.0** (dealing with IPv4 literals)
- Shares fate with other configuration parameters
 - can be trusted a bit more than DNS64
- Supported by recent **Android**, **iOS** and **macOS**



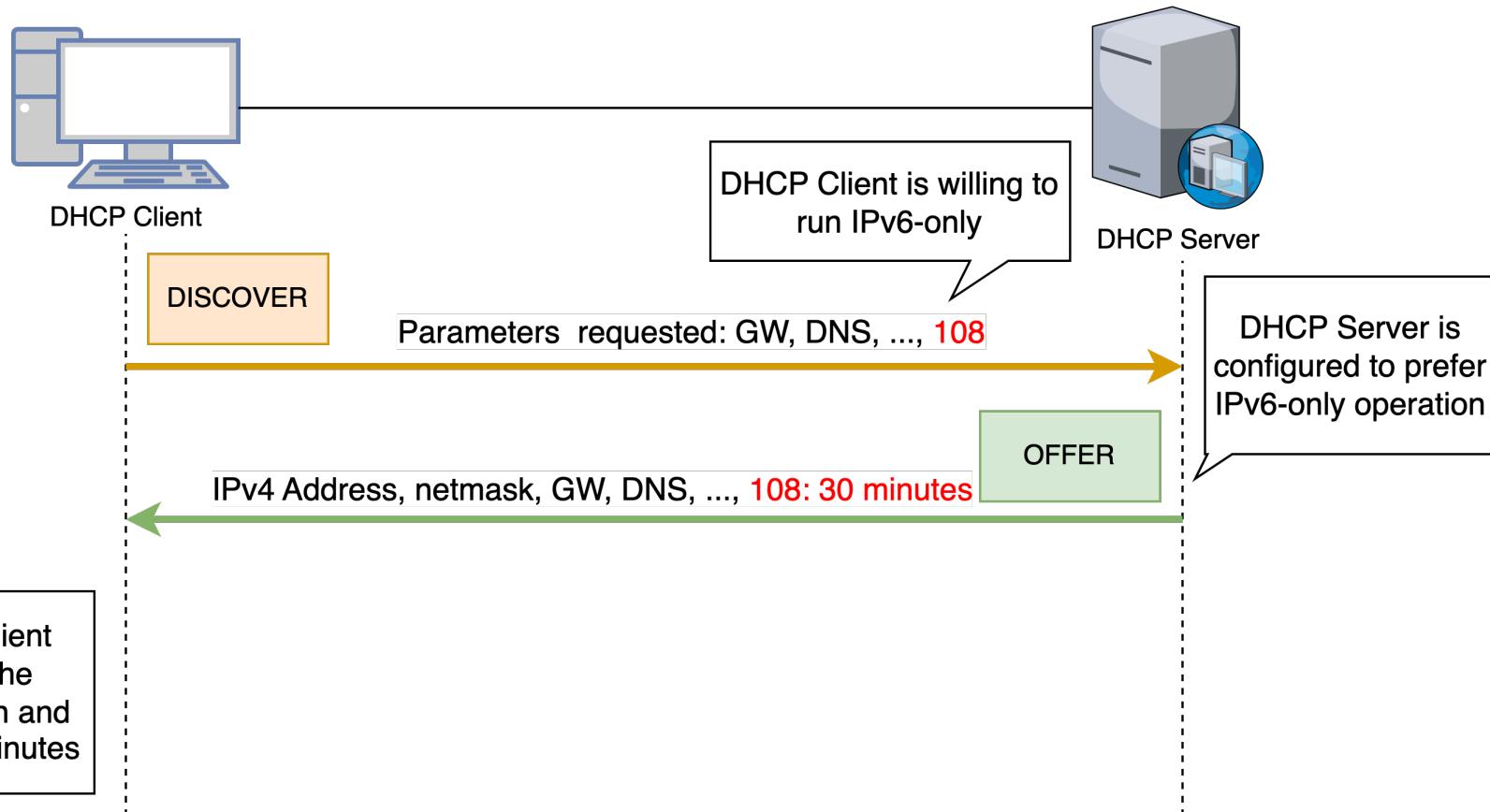
RFC 8925: IPv6-Only Preferred Option for DHCPv4

- Purpose
 - Defines **DHCPv4 Option 108**, enabling IPv6-capable hosts to **prefer IPv6-only connectivity** (such as NAT64 environments), thus avoiding unnecessary IPv4 address assignment and promoting IPv6-only deployments.
- How It Works
 - Client Behavior:
 - Includes **Option 108** in DHCPDISCOVER or DHCPREQUEST messages.
 - If server replies with Option 108, client **stops** requesting an IPv4 address and **temporarily disables** DHCPv4 (default: 1800 seconds).
 - Server Behavior:
 - In IPv6-mostly networks, responds with **Option 108** if requested by the client.
 - Does **not assign an IPv4 address** or assigns 0.0.0.0 as yiaddr.

IPv6-only Preferred option of DHCP



Using DHCP to turn IPv4 off





DHCP option 108 is easy

- Native support in the latest Kea
- Most DHCP servers support defining custom options
 - for instance: dnsmasq -O 108,0:0:1:2c
 - the option value represents duration for which the IPv4 stack should be disabled
- No special processing on the DHCP server side is required
- But there have to be free addresses in the IPv4 address pool
 - Otherwise the DHCP server will not respond



PREF64 RA option is harder

- No custom RA option support in routers
- Router vendors should really implement **custom options** similar to DHCP
 - Adoption is slowly increasing:
 - radvd (merged but unreleased)
 - odhcpd (used in OpenWRT)
 - rad (part of OpenBSD)
 - MikroTik RouterOS v7.8 beta2
 - BIRD 2.14 (as a part of custom router advertisement option)

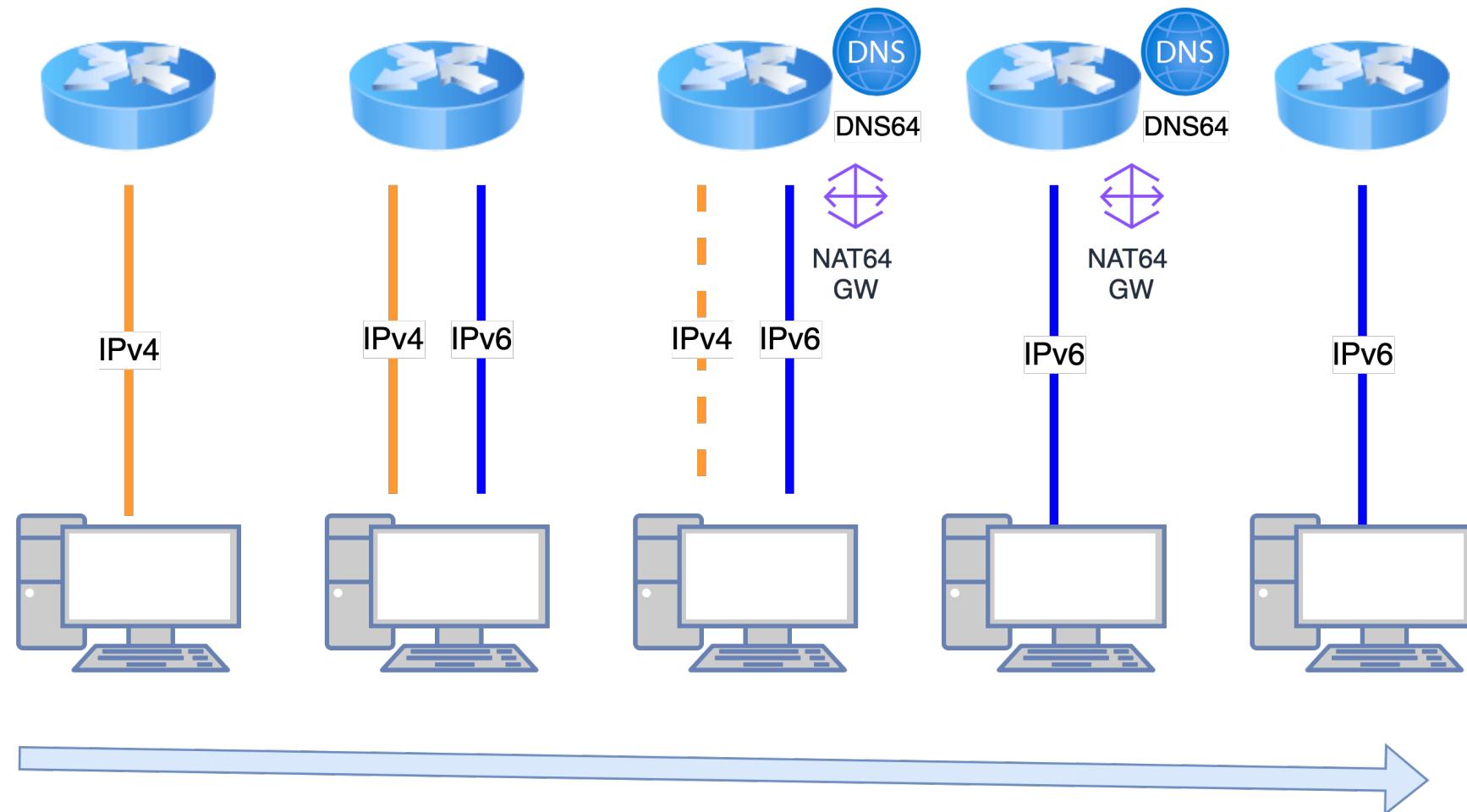


When to consider IPv6-mostly

- You **don't use NAT** and your **DHCP pool is filling up**
- You do use NAT but are running **out of private addresses**
- There are mostly mobile or Apple devices in your network
- You already have **NAT64** in place and want to gradually undeploy IPv4



Phased IPv6 transition





Summary

- IPv6-Mostly is a smart step toward full IPv6
- Works with new and old devices
- Easy to manage and upgrade
- Perfect for schools, companies, and public Wi-Fi



Reference

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- L. Colitti, J. Linkova, M. Richardson, T. Mrugalski, "IPv6-Only Preferred Option for DHCPv4," RFC 8925, October 2020. [Online]. Available: <https://www.rfc-editor.org/rfc/rfc8925.html>
- O. Caletka, "Deploying IPv6-mostly access networks", INEX Member Meeting 2024. [Online]. Available: https://www.ripe.net/media/documents/ondrej-caletka-INEX-Deploying_IPv6_mostly.pdf

Thank

You