

Deploying IPv6-Mostly Access Networks

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List of countries by IPv4 address allocation

| # | Location | IP addresses [3] | % | Population [4][a] | IP addresses per 1000 |
|----|--|---------------------|-------|----------------------|--------------------------|
| | (total world allocation) | 3,686,475,740 | 100 | 8,091,734,930 | 456 |
| 1 |  United States | 1,611,297,420 | 43.71 | 343,477,335 | 4,691 |
| 2 |  China | 343,125,576 | 9.31 | 1,422,584,933 | 241 |
| 3 |  Japan | 189,145,768 | 5.13 | 124,370,947 | 1,521 |
| 4 |  United Kingdom | 134,054,832 | 3.64 | 68,682,962 | 1,952 |
| 5 |  Germany | 124,185,676 | 3.37 | 84,548,231 | 1,469 |
| 6 |  South Korea | 112,495,296 | 3.05 | 51,748,739 | 2,174 |
| 7 |  Brazil | 87,096,200 | 2.36 | 211,140,729 | 413 |
| 8 |  France | 82,053,600 | 2.23 | 66,438,822 | 1,235 |
| 9 |  Canada | 67,921,556 | 1.84 | 39,299,105 | 1,728 |
| 10 |  Italy | 54,020,088 | 1.47 | 59,499,453 | 908 |
| 11 |  Netherlands | 48,112,552 | 1.31 | 18,092,524 | 2,659 |
| 12 |  Australia | 46,444,728 | 1.26 | 26,451,124 | 1,756 |
| 13 |  Russia | 44,859,860 | 1.22 | 145,440,500 | 308 |
| 14 |  India | 41,624,148 | 1.13 | 1,438,069,596 | 29 |
| 15 |  Taiwan | 35,715,484 | 0.97 | 23,317,145 | 1,532 |
| 16 |  Spain | 32,317,160 | 0.88 | 47,911,579 | 675 |

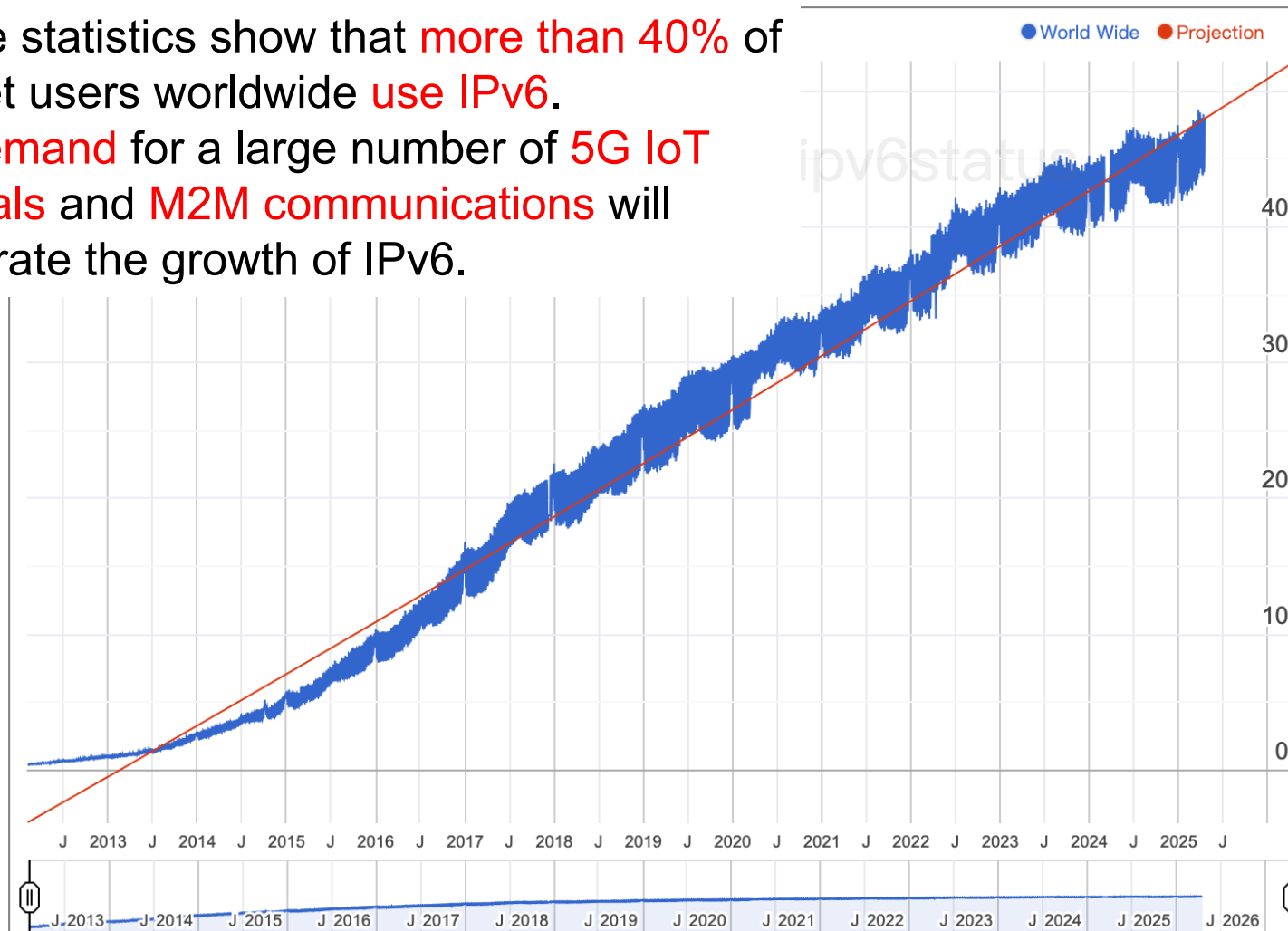
Source:

https://en.wikipedia.org/wiki/List_of_countries_by_IPv4_address_allocation

- Although the **United States** holds nearly half of all allocated IPv4 addresses globally, it is also **one of the most proactive countries** in promoting IPv6 adoption.
 - Not all of the IPv4 address space assigned to the U.S. has been **allocated to end users**.
 - On average, **the number of IPv4 addresses per person** is still insufficient to meet basic connectivity needs—for example, for mobile phones, tablets, computers, and wearable devices.
- Countries with large populations such as China, India, Russia, and Brazil have **fewer than one IP address per person**.

IPv6 is becoming more popular and traffic is growing rapidly

- Google statistics show that **more than 40%** of Internet users worldwide **use IPv6**.
- The **demand** for a large number of **5G IoT terminals** and **M2M communications** will accelerate the growth of IPv6.



Source:

<https://www.vyncke.org/ipv6status/project.php?metric=p&timeforward=365&timebackward=365&country=ww>



Why Are We Talking About IPv6-Mostly?

- IPv4 addresses are running out
- IPv6 solves the address shortage but many apps still need IPv4
- IPv6-Mostly prefers IPv6 but keeps IPv4 as backup
- Helps move to full IPv6 safely and gradually



What is an IPv6-Mostly Network?

- Supports **IPv6-only**, **dual-stack**, and **IPv4-only** devices
- Tries to use **IPv6 first**, but offers IPv4 if needed
- **Avoids multiple network setups**
- Makes network management **easier** and **future-proof**



Important Technologies

- **NAT64**: Helps IPv6-only devices talk to IPv4
- **DNS64**: Helps IPv6-only devices reach IPv4-only websites
- **DHCP Option 108**: Device says it doesn't need IPv4
- **PREF64**: Router tells devices how to use NAT64



The endless transition to IPv6

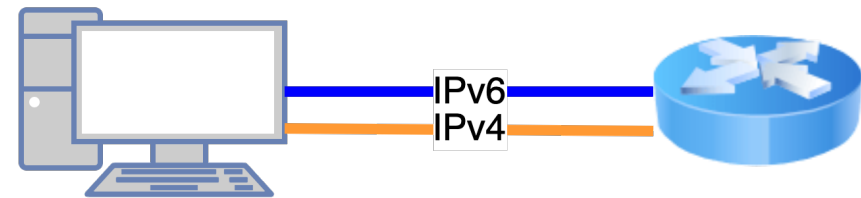
- IPv6 is **slowly** being deployed
- IPv4 is still the protocol of the Internet
- There are simply **not enough IPv4 addresses**
 - repurposing 240/4, 127/8 or 0/8 will not help
- There are many **transition mechanisms**, two of which are special:
 - **Dual stack**: Running both protocols at the same time
 - **NAT64**: Allowing limited access from unmodified IPv6-only hosts to IPv4 resources



Dual Stack

- **IPv4-only** and **IPv6-only** resources directly accessible
- **IPv6 preferred** for dual-stack resources
- Problems with IPv6 masked by **Happy Eyeballs algorithm**
- But it does not address **IPv4 shortage**

Dual Stack





IPv6-Mostly vs Dual-Stack

- **Dual-stack** uses both **IPv4** and **IPv6** always
- **IPv6-Mostly** uses **IPv6 first**, saves IPv4 addresses
- Easier to **spot** and **fix** IPv6 problems
- **NAT64** replaces **NAT44** with no extra network load



IPv6-Mostly vs IPv6-Only Networks

- **IPv6-only** networks are harder to manage
- **IPv6-Mostly** balances old and new devices
- No need for multiple SSIDs or VLANs
- Helps IT teams plan future upgrades



What are NAT64 and DNS64?

- **NAT64** translates IPv6 to IPv4
- **DNS64** works with NAT64 to fake IPv6 addresses
- **IPv6-only devices can reach IPv4 sites**

NAT64 allows IPv6-only networks

- IPv6 accessible natively
- IPv4 is translated into part of IPv6 address space
- Together with DNS64, everything seems to be accessible over IPv6
- But sometimes you run into...
 - IPv4 literals
 - Legacy software opening IPv4-only sockets
 - Dual-stack servers with broken IPv6

Step 2: DNS64 handles the query

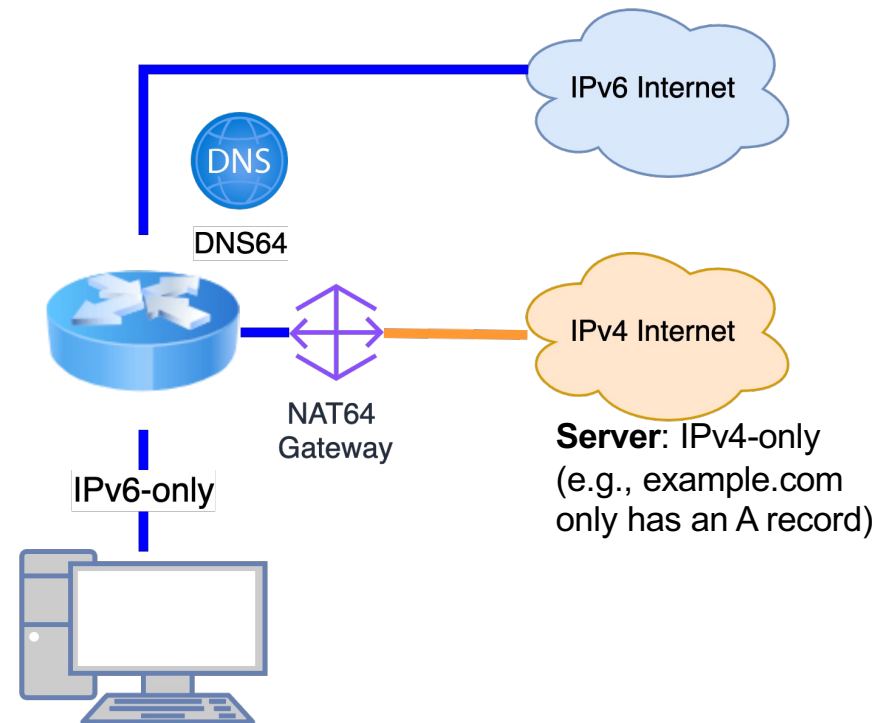
DNS64 → Public DNS: query for **example.com** A record

→ Response: A = **93.184.216.34**

Step 3: DNS64 synthesizes an AAAA record

DNS64 Synthesize: **64:ff9b::5d:b8:d8:22** (mapped from 93.184.216.34)

Client Receives: **example.com** AAAA = **64:ff9b::5d:b8:d8:22**



Step 1: Client sends a DNS query

Client → DNS64: query for **example.com** AAAA record

Step 4: Client initiates IPv6 connection

Client → **64:ff9b::5d:b8:d8:22** (TCP SYN, port 80)

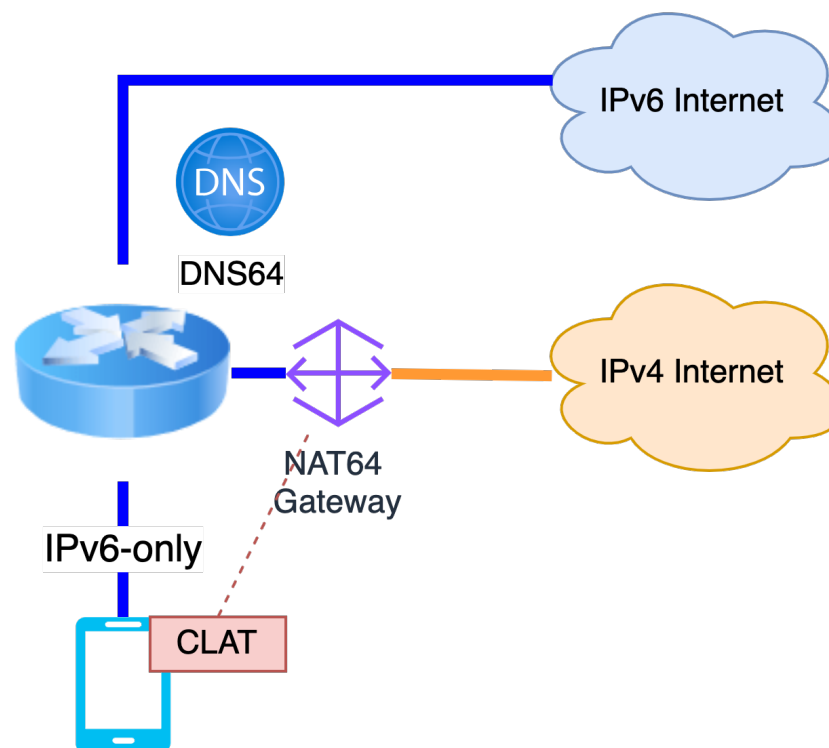


What are 464XLAT and CLAT?

- **464XLAT** helps **old IPv4-only apps** work on IPv6 networks
- **CLAT** (Customer-side Translator) gives the device a fake IPv4 feel
- Data goes over IPv6 using **NAT64**
- Great for phones and other mobile devices

Mobiles are ready

- Apple forces **all iOS apps** to work well on IPv6-only networks with NAT64
- There is Happy Eyeballs 2.0 for IPv4 literals or broken IPv6 on dual stack servers
- Finally **CLAT** is used for tethering to a computer
- **Android** uses just CLAT (464XLAT)
 - so IPv4 is accessible via two translations





Desktops suffer on IPv6-only

- **No Happy Eyeballs 2.0** implementation outside Apple
 - and even on Apple, only high-level APIs support it (eg. Safari, not Firefox)
 - Chrome has “Use NAT64 translation for IPv4 literals” feature
- **No CLAT** in Windows, Linux or ChromeOS
- Well known small problems:
 - Legacy applications using **IPv4-only sockets**
 - **IPv4 literals** do not work (except Chrome)
 - **Dual-stack servers where IPv6 is broken** do not work
 - Legacy Happy Eyeballs doesn't help since there's **no IPv4 to fall back to**
 - Most **corporate VPNs** do not work (often just a configuration issue)



IPv6-only support on other platforms

- **Windows 11** pledged to implement CLAT and DHCP Option 108
- **Linux** has some support for DHCP Option 108
 - NetworkManager
 - systemd-networkd
 - dhcpcd
- **Proper CLAT for Linux** is still missing
 - Not supported by the kernel itself
 - eBPF might be the way forward



How to Start Using IPv6-Mostly

1. Enable **PREF64** in routers
 2. Set up **DHCP to support Option 108**
 3. **Turn on Option 108** on compatible devices
- Test in small networks first
 - Use short lease times for safe rollbacks

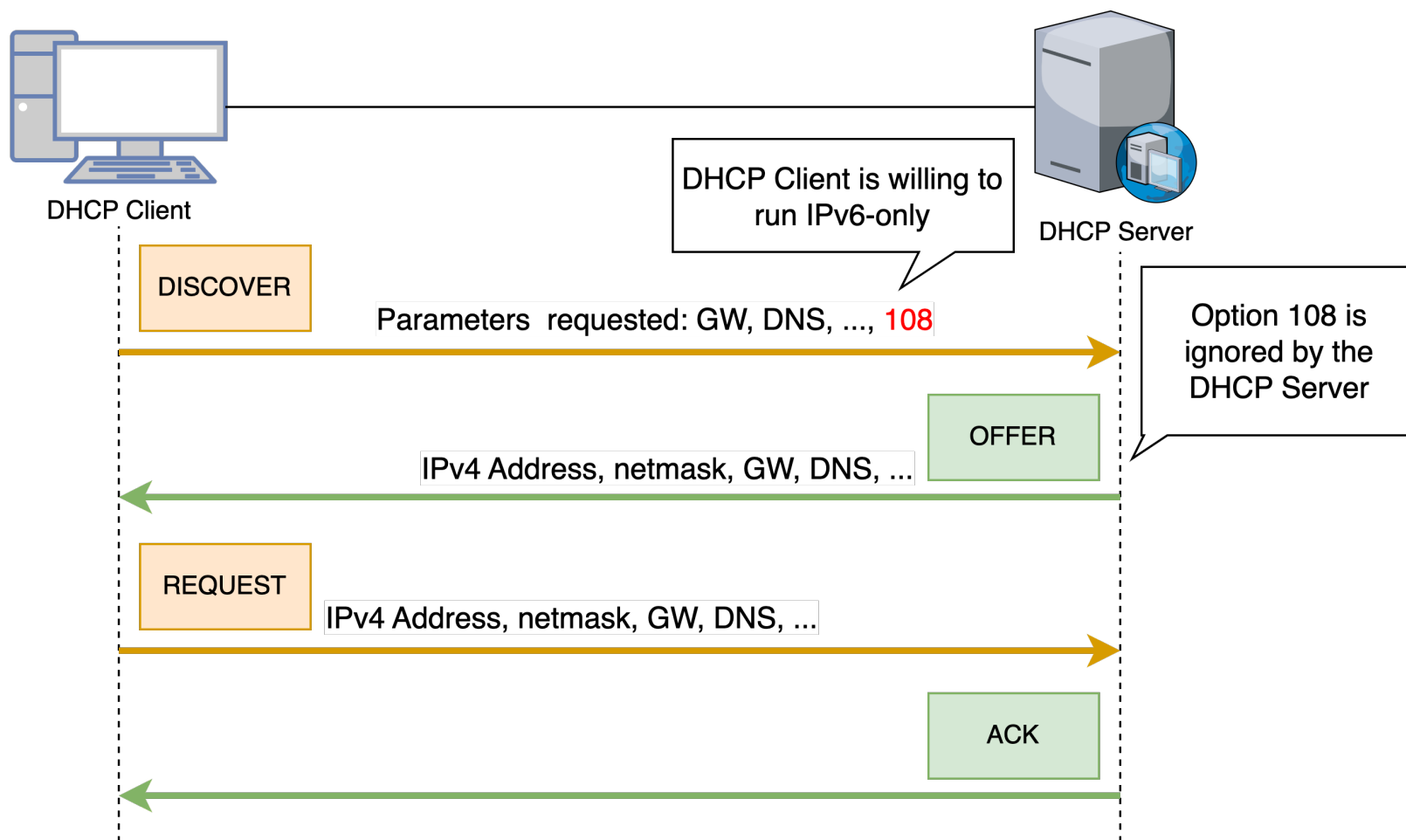
- [illegible]

RFC 8925: IPv6-Only Preferred Option for DHCPv4

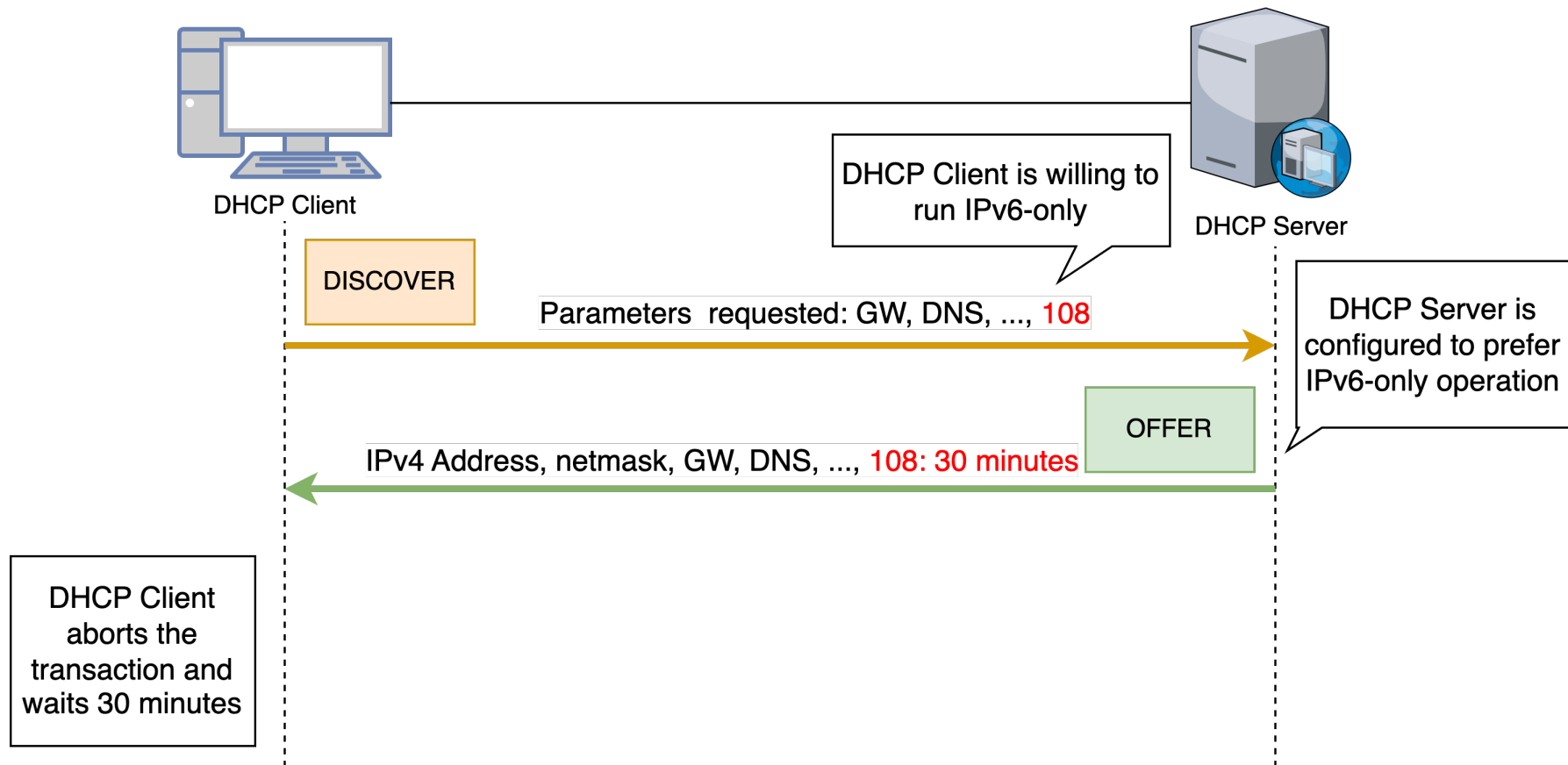


- Purpose
 - Defines **DHCPv4 Option 108**, enabling IPv6-capable hosts to **prefer IPv6-only connectivity** (such as NAT64 environments), thus avoiding unnecessary IPv4 address assignment and promoting IPv6-only deployments.
- How It Works
 - Client Behavior:
 - Includes **Option 108** in DHCPDISCOVER or DHCPREQUEST messages.
 - If server replies with Option 108, client **stops** requesting an IPv4 address and **temporarily disables** DHCPv4 (default: 1800 seconds).
 - Server Behavior:
 - In IPv6-mostly networks, responds with **Option 108** if requested by the client.
 - Does **not assign an IPv4 address** or assigns 0.0.0.0 as yiaddr.

IPv6-only Preferred option of DHCP



Using DHCP to turn IPv4 off



DHCP option 108 is easy



- **Native support** in the latest Kea
- **Most DHCP servers support** defining custom options
 - for instance: dnsmasq -O 108,0:0:1:2c
 - the option value represents duration for which the IPv4 stack should be disabled
- **No special processing** on the DHCP server side is required
- But there have to be free addresses in the IPv4 address pool
 - Otherwise the DHCP server will not respond

PREF64 RA option is harder

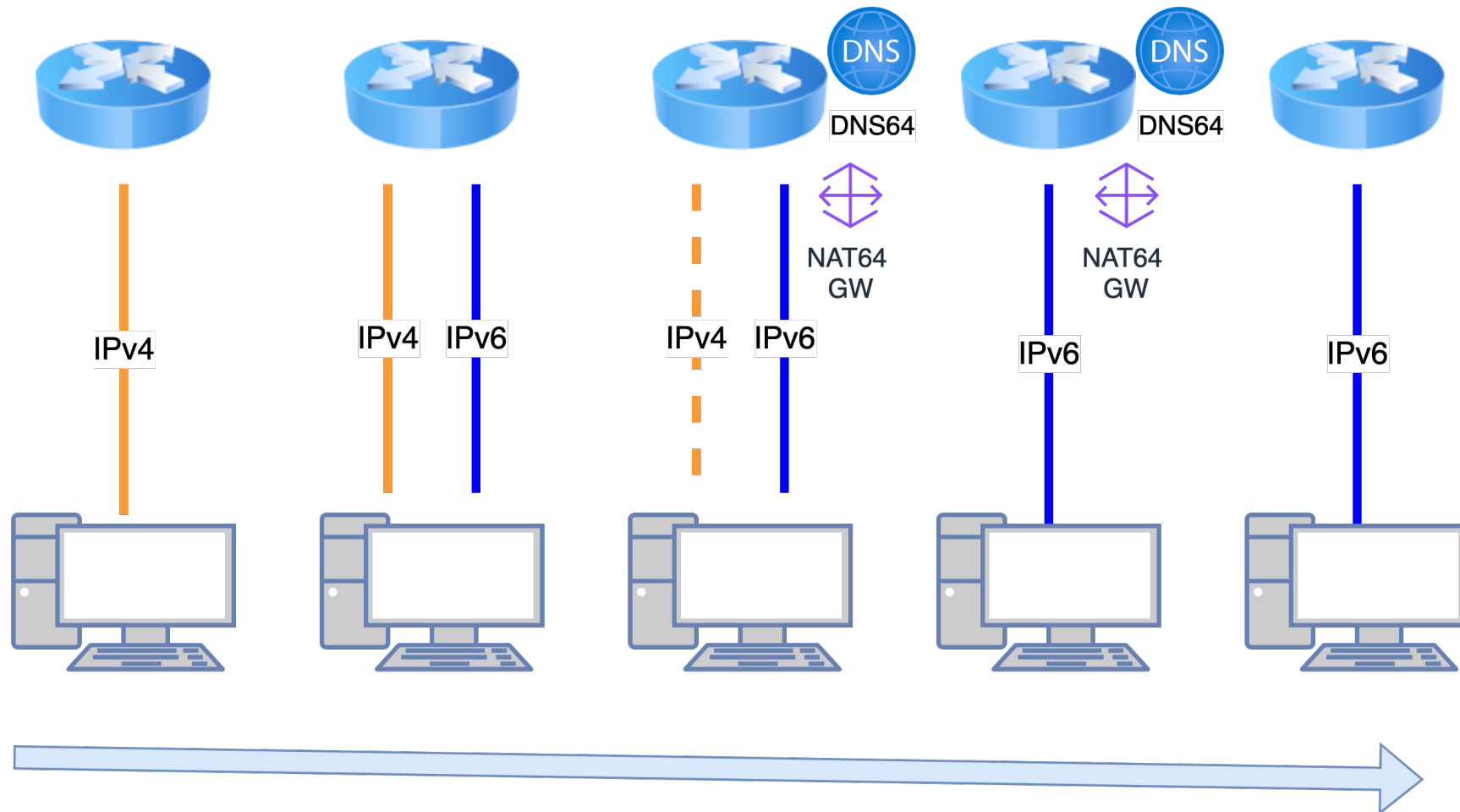
- No custom RA option support in routers
- Router vendors should really implement custom options similar to DHCP
 - Adoption is slowly increasing:
 - radvd (merged but unreleased)
 - odhcpd (used in OpenWRT)
 - rad (part of OpenBSD)
 - MikroTik RouterOS v7.8 beta2
 - BIRD 2.14 (as a part of custom router advertisement option)



When to consider IPv6-mostly

- You **don't use NAT** and your **DHCP pool** is filling up
- You do use NAT but are running **out of private addresses**
- There are mostly mobile or Apple devices in your network
- You already have **NAT64** in place and want to gradually undeploy IPv4

Phased IPv6 transition





Summary

- IPv6-Mostly is a smart step toward full IPv6
- Works with new and old devices
- Easy to manage and upgrade
- Perfect for schools, companies, and public Wi-Fi



Reference

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Thank
You